



## **“Move It” by SIGNALS - Multitrack - Read Me**

Thank you for subscribing to WaveInformer. Please read this before starting work on **‘Move It’ by SIGNALS**. Make sure to follow them on social media.

1. The **BPM is 106** and the **time signature is 4/4**. We recommend setting your DAW as such before loading in the provided .wav files
2. Files are numbered in the recommended order that you place them in your DAW of choice, but you are free to organize the session to your liking.
3. Files can be placed at the beginning of your session and will line up correctly.
4. Files have been printed without effects other than as recorded.

### **Submissions will be judged on the following criteria:**

- Overall Balancing of Track Levels
- Treatment of the Frequency Spectrum (the overall mix isn't too bright/dull/etc. and elements were treated appropriately with equalization)
- Treatment of Dynamics (individual elements and overall mix are punchy, clear, and processed appropriately with compression)
- Use of time-based effects including reverb and delay. This mix should sound lush and spacious without becoming muddy.
- Overall Creativity: You are encouraged to take big risks on this contest. While the other criteria are important, we are giving special consideration to a transformative mix. Possibilities include:
  - Augment or replace drums.
  - Use dramatic filtering when the mix calls for it.
  - Add your own elements if you so desire.
  - Mute elements at key moments and make adjustments to the arrangement.

- Employ expressive processing including reverb, delay, compression, saturation, and more.
- Change the tempo if you'd like.

### **Deliverable Notes:**

**The use of references is encouraged. Artists like M83, Com Truise, MGMT and similar acts served as inspiration for this production. Listen to them for a sonic guidemap.**

Attempt to print a mix somewhere **between -16 and -11 LUFS (integrated) with no inter-sample peaks**. While using a limiter on the master fader/stereo out with the ceiling set to about -.5 is encouraged, avoid excessive limiting.

The file name should be: **'FirstName\_LastName\_Move\_It\_Mix'** ie:

**Ian\_Vargo\_Move\_It\_Mix.wav**

**Have fun and learn! Questions? Reach out to [info@waveinformer.com](mailto:info@waveinformer.com)**